Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 Media 1

## December 2, 2014

Mr. Bastos

Period \_\_\_\_\_\_

Video Project: The short scene – 150 points

**Objective**: To produce a creative set-up of a ‘dull’ scene shown in class.

**Guidelines:**

*You will create a re-interpretation of a model scenario using correct shots and storyboarded appropriately.*

**Storyboarding:** You **must** utilize correct camera use and rules regarding technique. Your news story should reflect what you’ve accomplished in Media I---take *great care* in your storyboarding. The entire story will follow the model story shown in class, but will plan shots according to proper use and correct recording.

***BOARDS are due Thursday, December 4, 2014– 36 points***

**Shooting:** Each group will have about **FOUR DAYS** in school during your class period to SHOOT. December 4, 5, 6, and 11. All shooting must be done *in school* *during your class period*. Bathroom shots are **NOT APPROPRIATE** *except* with approval. You **must** shoot on assigned days---if you are not prepared, **you forfeit your day** and will **not** get it back. You must use props/costumes that you bring ***from home***. Remember – *I* ***CANNOT*** *MAKE YOU COME TO SCHOOL!* ***Your project is DUE on Monday, December 15, 2014.***

**Grading:** Your final completed news story project will be graded on how well you performed the skills on the checklist and how effective and appropriate your story was.  ***IF THERE IS ANY REFERENCE TO DRUGS, ALCOHOL, VIOLENCE, SEXUAL ACTIVITY (including innuendo) OR HANDBOOK VIOLATION, YOU WILL RECEIVE A ZERO (0) FOR THE WHOLE PROJECT---CONSIDER THIS YOUR WARNING!!!!***

**Checklist for Media I: News Story**

**\_\_\_\_\_\_\_Tripod used for EVERY SHOT**

**\_\_\_\_\_\_\_All members MUST appear**

**\_\_\_\_\_\_\_Props & costuming appropriate to scenarios.**

**\_\_\_\_\_\_\_Must appear to be continuous and live.**

**\_\_\_\_\_\_\_Storyboard adherence**

**\_\_\_\_\_\_\_Appropriate number of shots (18 *minimum*)**

**\_\_\_\_\_\_\_ Extreme wide shot**

**\_\_\_\_\_\_\_ Wide shot – ESTABLISH**

**\_\_\_\_\_\_\_ Wide shot – entrance or exit**

**\_\_\_\_\_\_\_ Medium Shot – action**

**\_\_\_\_\_\_\_ Medium shot – two people talking**

**\_\_\_\_\_\_\_ Close-up – one person talking**

**\_\_\_\_\_\_\_ Close-up – emotion**

**\_\_\_\_\_\_\_ Extreme Close-up - detail**

### SEE RUBRIC GRADE SHEET FOR POINT TOTAL

Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 Media 1

## December 2, 2014

Mr. Bastos

## Period \_\_\_\_\_\_

## VIDEO RUBRIC GRADING SHEET

**ALL MEMBERS APPEAR – 10 points**

0 – No members appear

2 – One member appears

4 – Few members appear

6 – Many members appear

8 – Most members appear

10 – All members appear

# COSTUMES & PROPS – 10 points

0 – not used

2 – Standard student “props” (books, folders, pencils)

4 – Minimal prop use

6 – Some prop use

8 – Appropriate prop use

10 – Frequent appropriate props used

**STORYBOARD ADHERENCE – 20 points**

Straight percentage. Your score in this category will match the percentage of shots correctly planned.

Example: Your storyboard has 12 shots. 9 are shot to match the storyboard. (75%). You will achieve 15/20 or 75%.

# SHOT USE – 20 points

The highest standard is 18 shots. You will lose two points for each shot you go below 18 shots.

Example: Your project is 15 shots (three points below). You will receive 14/20.

Example: Your project is 10 shots (eight shots below). You will receive 4/20.

**TRIPOD – 10 points**

0 – Five or more shots without tripod

2 – Four shots without tripod

4 – Three shots without tripod

6 – Two shots without tripod

8 – One shot without tripod

10 – ALL shots using tripod

**EXTREME WIDE SHOT shot number \_\_\_\_\_\_\_\_\_ - 10 points**

0 – Not used

2 – Not the first shot

4 – Other shot used.

6 – Wide shot used instead

8 – Large space in school

10 – Exterior of school. First shot.

**WIDE SHOT (ESTABLISH) shot number \_\_\_\_\_\_\_\_ - 10 points**

0 – Not used

2 – Not used to establish

4 – Not at beginning of scene

6 – Shot incorrectly – doesn’t show entire scene

8 – Shoot of long shot, or cuts off top or bottom

10 – Shot correctly, placed at beginning of scene, shows all of environment

**WIDE SHOT (ENTRANCE-EXIT) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Entrance or exit doesn’t use wide shot

4 – Cuts off inappropriately

6 – Used other shot to show entrance or exit

8 – One shot correctly, but second entrance or exit doesn’t use wide shot

10 – Shot correctly, shows entrance or exit – shows all of environment

**MEDIUM SHOT (TWO TALKING) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Not used for two people talking

4 – Shot incorrectly

6 – Used different shot to record two talking

8 – Used correctly once, but missed on other occasion

10 – Shot correctly, shows two talking completely

**MEDIUM SHOT (ACTION) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Not used for an action

4 – Does not show the action taking place

6 – Action recorded using wrong shot type

8 – Shot correctly once, but additional action not recorded with medium shot

10 – Shot correctly, shows complete action

**CLOSE-UP (ONE TALKING) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Not used for one person talking

4 – Doesn’t show one person talking

6 – One person shown talking – but used wrong shot type

8 – Recorded correctly once, but additional shots recorded with wrong shot type

10 – Shot correctly once, showing complete discussion

**CLOSE-UP (EMOTION) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Not used for emotion

4 – Doesn’t show clear emotion

6 – Emotion shown using wrong shot type

8 – Recorded correctly once, but additional shots recorded with wrong shot type

10 – Emotions recorded correctly each time

**EXTREME CLOSE-UP (DETAIL) shot number \_\_\_\_\_\_\_\_- 10 points**

0 – Not used

2 – Not used to show detail

4 – Detail missed in shot

6 – Detail shown with wrong shot selection

8 – Detail shown once, but other details missed in recording

10 – Recorded correctly each time.

**TOTAL \_\_\_\_\_\_\_\_/150 points**